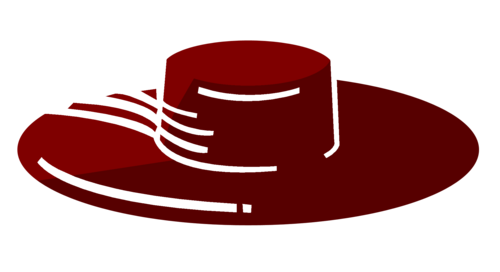
Hell Inquisitors

a team presenting a project for MusalaSoft



**Contents**

1. Topic1

2. Team1

4. Stages of Development3

5.Used technologies4

6.Description of the functions4

**Topic**

For our project we had to use structures to make a database of school teams and implement methods for addition, edition and deletion of a teacher, a team and a student, as well as a method for the printing of the information.

**Team**

Our team consists of four members, each with their unique roles and responsibilities:

Q&A engineer

Scrum Trainer

**Boris Kanev Georgi Zhechev**

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Developer Frontend

Developer Backend

**Martin Sevov Aleksandra Laleva**

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**Stages of development**

Stage 1: Organization

The first stage, during the first week, was mainly organizing the team, the scrum trainer registered the team, made a GitHub repository and we all decided on a comfortable time to make our daily meetings. Boris Kanev also gave us work for the upcoming weeks.

Stage 2: Realization

The second stage, during the second week, was the phase during which, most of the work was done. The scrum trainer checked our work frequently, keeping the pace, while the other three members worked on the project. Most of the code being done by the backend developer, while the Q&A engineer made recurrent tests of the program and reported his findings to the two developers.

Stage 3: Finishing touches

The third stage, during the third week, we cleaned up the code, made more tests and the frontend started working on the documentation as well as the presentation. We implemented newly learned knowledge from school into our code and continued with our daily meetings.

**Used technologies**

* Visual Studio – was used by the developers to create the program as well as C++, the programming language for the project.
* GitHub – there we monitored the progress of our project and submitted our changes.
* Microsoft Teams – for communication and daily meetings, organized by the scrum trainer. There we were reported daily about the progress we had made.
* Microsoft Excel – was used by the Q&A to record his reports on the code.
* Microsoft Word – was used by the frontend for the documentation.
* Microsoft PowerPoint – was used by the frontend for the presentation.